

**Course specification
(1101 Introduction to Computer & Applications)**

Faculty: HICIT

Programme(s) on which the course is given: Under graduate program in Computer Science

Major or minor element of programmes: Compulsory

Department offering the programme: Computer Science

Department offering the course: Computer Science

Academic year/ Level: First Year/ First Semester

Date of specification approval: 22/9/2015

A- Basic Information

Title: Introduction to Computer Science & Applications Code: 1101

Weekly Hours:

Lecture: 3 Exercise: 2 Practical: 2 Total: 7

B- Professional Information

1 - Overall aims of course

The aim of this course is to offer the traditional coverage of computer concepts to enable students to effectively apply computing systems as support tools within their study program and profession. The course will explore fundamental concepts including: hardware and software; computers components and their operations; numbering systems; databases and information management; networking, understand and use the Internet; operating system; system utilities, information system.

Also, this course will provide students with effective practical skills in using a range of computing applications. Students will learn to choose the most effective applications for specific tasks. In particular, students will gain experience in the use of applications to benefit both their course of study at university and their subsequent careers. Students will be expected to produce high quality documents.

The course will increase familiarity with computers, their components and their operations.

2- Program ILOs Covered by Course

Program Intended Learning Outcomes			
Knowledge and understanding	Intellectual Skills	Professional and practical skills	General and Transferable skills
a8, a9, a13, a14	b4, b15	c4, c17	d5, d8

3- Intended learning outcomes of course (ILOs)

3a- Knowledge and understanding

- a1- Describe the basic components of the system unit, the different types of hardware devices (input, output and storage), and the way that they interact to form a single computing system.
- a2- State the rules of using the Internet and its access., the basic concepts of operating systems and system utility software, computer-based communications and networking concepts.
- a3- Understand the basic concepts surrounding databases, database management systems and understand the need for information management.
- a4- Understand the processes involved in information system and program development.
- a5- Understand the processes involved in different numbering systems different than the decimal one such as binary, octal, hexadecimal.

3b- Intellectual skills

On successful completion of this course, graduates should be able to:

- b1. illustrate traditional and nontraditional problems, set goals towards solving them, and observe results.
- b2- discuss and clarify methods to formulate and solve problems.

3c- Professional and practical skills

At the end of the course, the student will be able to:

- c1- Analyze the components of the system unit and the way that they interact to form a single computing system.
- c2- use different types of operating systems (e.g., DOS and Windows XP).
- c3- Analyze given information to conclude the correct results.
- c4- use and Work with various numbering systems different than the decimal system.

3d- General and transferable skills

At the end of the course, the student will be able to:

- d1- Learn some Internet/Library searching strategies.
- d2- write a short report using appropriate scientific language.
- d3. Use IT skills and display mature computer literacy.

4 -Contents:

Topic	Hours	Lec. Hours	Exc/Lab
Inside the computer system	14	6	8
Input /Output & Storage	14	6	8
System Software	7	3	4
Number systems Binary, Octal, and Hexadecimal, Converting numbers from one base into another, Binary Arithmetic	7	3	4
The Internet and the World Wide Web	14	6	8

Networks Communicating and Sharing Resources	14	6	8
Information Systems	7	3	4
Programming Languages and Program Development	7	3	4
Database Management Systems	7	3	4

5- Teaching and learning methods

- 4.1 Lectures
- 4.2 Tutorial Exercises
- 4.3 Practical Lab
- 4.4 Discussions.

6 -Student assessment methods

- 5.1 Midterm Exam: To assess the knowledge and understanding achieved by the student during the previous weeks.
- 5.2 Final Exam: To evaluate what the student gain at the end of the course, and to assess: the knowledge and understanding, general skills, and intellectual skills.
- 5.3 Course Work & Quizzes: To keep the student always in the course, and to evaluate knowledge, understanding, intellectual, and transferable skills.
- 5.4 Practical Exam: to measure the ability of students to design and implement a software program.

Assessment Schedule

Assessment	Week #
Mid Term Exam	8
Final Exam	16
Course Work & Quizzes	2-14
Practical Exam	15

Assessment Weight

Assessment	Weight %
Mid Term Exam	5%
Final Exam	70%
Course Work & Quizzes	5%
Practical Exam	20%
Total	100

Course Work & Quizzes: (Short Exams, Assignments, Researches, Reports, Presentations, Class/Project discussion)

7 -List of references

7.1 Essential books (text books)

Enhanced Discovering Computers, Essentials, 1st edition; Cengage Learning, Mar 2, 201276.2 - Course notes

Enhanced Discovering Computers ©2017, Essentials 1st Edition

Teacher notes on Introduction to Computers

7.3 Periodicals, Web sites ... etc

8 -Facilities required for teaching and learning:

Computer laboratories: equipped with suitable number of PC computers

Software required: Microsoft Office Package

Computer Classrooms: equipped with PC computer +Data show + Screen
White board and colored pens.

9-Course Matrices

9.1-Course Content/ILO Matrix

Course Contents	a1	a2	a3	a4	a5	b1	b2	c1	c2	c3	c4	d1	d2	d3
Inside the computer system	√							√						
Input /Output & Storage	√							√						
System Software		√							√					
Number systems					√									
The Internet and the World Wide Web		√										√		
Networks Communicating and Sharing Resources														
Information Systems				√		√	√				√			
Programming Languages and Program Development				√			√			√				
Database Management Systems			√				√							

9.2-Learning Method /ILO Matrix

Learning Methods	a1	a2	a3	a4	a5	b1	b2	c1	c2	c3	c4	d1	d2	d3
Lectures	√	√	√	√	√	√	√	√	√	√	√			
Tutorial Exercises						√	√	√	√	√	√			
Practical Lab						√	√	√	√	√	√			
Discussions.						√	√	√	√	√	√	√	√	√

9.3Assessment Methods /ILO Matrix

Assessment Methods	a1	a2	a3	a4	a5	b1	b2	c1	c2	c3	c4	d1	d2	d3
Mid Term Exam	√	√	√	√	√	√	√	√	√	√	√			
Final Exam	√	√	√	√	√	√	√	√	√	√	√			
Course Work &Quizzes	√	√	√	√	√	√	√	√	√	√	√	√	√	√
Practical Exam	√	√	√	√	√	√	√	√	√	√	√			

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